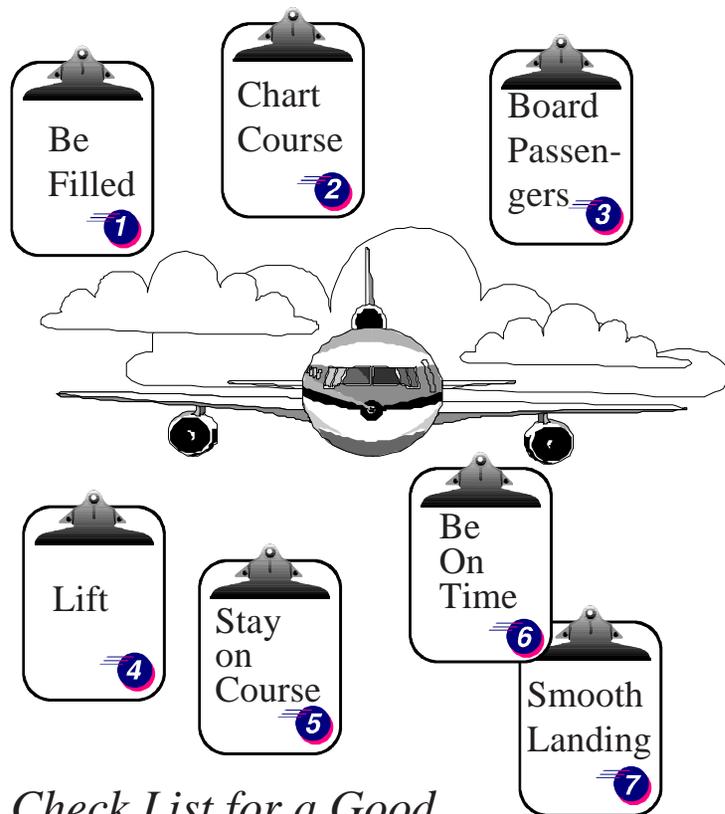


Talking Tips

before Take Off



Check List for a Good Sermon or Talk

Every believer will find occasion to "Minister God's Word." Here are some practical ideas to give a better presentation of God's message. Every lesson should be a trip to somewhere and bring the hearer closer to heaven or the things of heaven.

Homiletics/DeRidder

1. Be Filled- Don't fly on empty

(Be filled with God's Word and the Holy Spirit) A good speaker has passion and power (One for God and One from God). Check your fuel tanks. Refine, avoid crude oil.

A. Acts 6:4 B. Col. 3:16 C. 2Tim 2:15 D. 2Tim 1:17
E. Acts 4:20 F. Jer. 20:9

2. Know Where You're Going. Have a flight plan. Avoid the Oratorical "Sunday Drive." No aerobatics, loop de loops, spins, and dives. Don't be a theological "stunt man." Go over flight plan with Management. Talk or Ministry should not be a "cruise to nowhere." Be able to briefly describe or name your destination.

A Isa. 30:21 B. Ezk. 3:18 C. Jer. 30:17 D. Ps. 95:6 E. 1Pet 3:18 "That he might bring us to God."

3. Get People on Board (with the introduction) Assure them they are on the right flight. Don't taxi too long. Introduction will assure people they are on the right plane and are now looking forward to the trip.

A. 2Pet 1:13 B. Acts 19:23 C. Acts 3:4

4. Lift- A good sermon lifts people, mind, hearts, spirits. Save your "chit-chat" for another time. The Ministry of the Word "builds up." Or "lifts up," or "binds up." Edification, exhortation, comfort. 1Cor. 14:3. Jesus told the woman of Sychar about "living water." Refreshing. He began with her need.

A. John 4:14 B. Col 3:1 C. Gen 15:5 D. Mk1:10; 7:34;8:25;16:19

5. Stay on Course (rightly dividing) Don't get lost and don't lose passengers. Fly above the clouds- make things clear.

A. 2Cor 3:12 B. 1Cor. 14:9

6. Arrive on Time- Time is precious. Begin on time and end on time.

Don't be late on landing. Finish talking before listeners stop listening. End before they do. Short trip is better than long journey. Many good lessons become bad ones when they go too long. The story of Eutychus should be more a warning to preachers than a standard for speaking (Acts. 20:9).

7. Bring People to place of Decision- Get people where you want them to go. Start at a place of need, fly to a place of hope, and land at a place of decision. They must decide that is where they want to be, but at least you gave them the opportunity to decide. John 24:15; John 2:5

More Tips

1. Be careful and responsible. Pilots task is not frivolous. 2. Don't forget to check radar for Spiritual and emotional weather conditions. 3. Try to fill every seat. The best "talk" is not very good if no one is there to hear it.